

Marvelous Designer (short course)

Short Course Description

This short course practically focusing on producing 3D digital cloth for 3D characters and Environments with the Marvelous Designer software and integrating it into other 3D pipelines

Things to know before entering this short course

3D Modeling and Texturing course is required or equivalent skills in 3D

Short course Duration: 4 classes, 3 hours per class

Course contents

Class 1 Marvelous Designer Introduction

- UI and Window Tools
- Cloth Properties
- Cloth Dynamics
- How to make pillow, cushions and flag

Class 2 Basic Garments

- Creating T shirt, pants and tent

Class 3 More Details

- Create detailed jacket

Class 4 Finalizing

- Software Integration
- Rendering

Notes

- Students are required to attend all the 4 classes.