Character Design

Description:

In this comprehensive 2D character design course, you will learn the fundamental principles and techniques to design 2D characters from scratch, finalizing and presenting your character portfolio.

Course duration:

10 Classes , 3 hours class

Course Requirements

Drawing Foundations and Digital painting courses are required for this course or equivalent knowledge

Course Classes

Class 1 (Drawing Revision)

- Introduction to character design history & styles
- Drawing Revision

Class 2 (Character Design Introduction)

- Body and shape language
- Character gesture and silhouette
- Character clarity and readability

Class 3 (Analyzing Characters)

- How to analyze written character profile
- Research and gather reference (Moodboards)
- Understanding culture and personality through research

Class 4 (Exaggeration)

- Exaggeration and Appeal
- Pushing Proportions

Class 5 (Expressions)

- Facial expression
- Conveying emotions
- Stylization

Class 6 (Clothes)

- Designing clothes and customs
- Emotions through eyes, mouth and body

Class 7 (Colors)

- Color Theory
- Psychology
- Mood Identity

Class 8 (Model Sheets)

- Turn around
- Character Painting
- Project supervision

Class 9 (Action Sheets)

- Action Sheet
- Dynamic Posing

Class 10 (Project Feedback)

- Final Critique
- Portfolio presentations

Grading Policy

- Project 50%
- Assignments 50%

Attendance Policy

Only one absence is permitted in the whole course without penalty, second absence is 10% off the final grade.